

Discrete Mathematics Its Applications 3rd Edition

THE LEGACY... First introduced in 1995, *Cryptography: Theory and Practice* garnered enormous praise and popularity, and soon became the standard textbook for cryptography courses around the world. The second edition was equally embraced, and enjoys status as a perennial bestseller. Now in its third edition, this authoritative text continues to provide a solid foundation for future breakthroughs in cryptography.

WHY A THIRD EDITION? The art and science of cryptography has been evolving for thousands of years. Now, with unprecedented amounts of information circling the globe, we must be prepared to face new threats and employ new encryption schemes on an ongoing basis. This edition updates relevant chapters with the latest advances and includes seven additional chapters covering:

- Pseudorandom bit generation in cryptography
- Entity authentication, including schemes built from primitives and special purpose "zero-knowledge" schemes
- Key establishment including key distribution and protocols for key agreement, both with a greater emphasis on security models and proofs
- Public key infrastructure, including identity-based cryptography
- Secret sharing schemes
- Multicast security, including broadcast encryption and copyright protection

THE RESULT... Providing mathematical background in a "just-in-time" fashion, informal descriptions of cryptosystems along with more precise pseudocode, and a host of numerical examples and exercises, *Cryptography: Theory and Practice, Third Edition* offers comprehensive, in-depth treatment of the methods and protocols that are vital to safeguarding the mind-boggling amount of information circulating around the world. *Reliable Software Technologies* is an annual series of

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international conferences devoted to the promotion and advancement of all aspects of reliable software technologies. The objective of this series of conferences, initiated and sponsored by Ada-Europe, the European federation of national Ada societies, is to provide a forum to promote the development of reliable softwares both as an industrial technique and an academic discipline. Previous editions of the Reliable Software Technologies conference were held in: Porto (Portugal) in 2006, York (UK) in 2005, Palma de Mallorca (Spain) in 2004, Toulouse (France) in 2003, Vienna (Austria) in 2002, Leuven (Belgium) in 2001, Potsdam (Germany) in 2000, Santander (Spain) in 1999, Uppsala (Sweden) in 1998, London (UK) in 1997 and Montreux (Switzerland) in 1996. The 12th International Conference on Reliable Software Technologies took place in Geneva, Switzerland, June 25-29, 2007, under the continued sponsoring of Ada-Europe, in cooperation with ACM SIGAda. It was organized by members of the University of Applied Sciences, Western Switzerland (Engineering School of Geneva), in collaboration with colleagues from various places in Europe. The 13th conference, in 2008, will take place in Venice, Italy. The four volume set assembled following The 2005 International Conference on Computational Science and its Applications, ICCSA 2005, held in Suntec International Convention and Exhibition Centre, Singapore, from 9 May 2005 till 12 May 2005, represents the ?ne collection of 540 refereed papers selected from nearly 2,700 submissions. Computational Science has ?rmly established itself as a vital part of many scienti?c investigations, a?ecting researchers and practitioners in areas ranging from applications such as aerospace and automotive, to emerging technologies such as bioinformatics and nanotechnologies, to core disciplines such as ma- ematics, physics, and chemistry. Due to the shear size of many challenges in computational science, the use of

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supercomputing, parallel processing, and sophisticated algorithms is inevitable and becomes a part of fundamental theoretical research as well as endeavors in emerging fields. Together, these far reaching scientific areas contribute to shape this Conference in the realms of state-of-the-art computational science research and applications, encompassing the facilitating theoretical foundations and the innovative applications of such results in other areas. This new edition of Daniel J. Velleman's successful textbook contains over 200 new exercises, selected solutions, and an introduction to Proof Designer software.

Preface 1. Mathematical Logic 2. Abstract Algebra 3. Number Theory 4. Real Analysis 5. Probability and Statistics 6. Graph Theory 7. Complex Analysis Answers to Questions Answers to Odd Numbered Questions Index of Online Resources Bibliography Index.

This applications-driven textbook provides material for an introductory course in graph theory.

Far more "user friendly" than the vast majority of similar books, this volume is truly written with the unsophisticated reader in mind. The pace is leisurely, but the authors are rigorous and maintain a serious attitude towards theorem proving throughout. Emphasizes "Active Reading" throughout, a skill vital to success in learning how to write proofs. Offers two sections on probability (2.4 and 2.5). Moves material on depth-first search, which previously comprised an entire (very short) chapter, to an earlier chapter where it fits more naturally. Rewrites section on RNA chains to include a new (and easier) algorithm for the recovery of an RNA chain from its complete enzyme digest. Provides true/false questions (with all answers in the back of the book) in every section. Features an appendix on matrices. A useful reference for mathematics enthusiasts who want to learn how to write proofs.

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This textbook provides an introduction to some fundamental concepts in Discrete Mathematics and the important role this subject plays in computer science. Every topic in this book has been started with necessary introduction and developed gradually up to the standard form. The book lays emphasis on the applicability of Mathematical structures to computer science. The content of this book is well supported with numerous solved examples with detailed explanation

Electrical energy usage is increasing every year due to population growth and new forms of consumption. As such, it is increasingly imperative to research methods of energy control and safe use. Security Solutions and Applied Cryptography in Smart Grid Communications is a pivotal reference source for the latest research on the development of smart grid technology and best practices of utilization. Featuring extensive coverage across a range of relevant perspectives and topics, such as threat detection, authentication, and intrusion detection, this book is ideally designed for academicians, researchers, engineers and students seeking current research on ways in which to implement smart grid platforms all over the globe.

Despite the fears of university mathematics departments, mathematics education is growing rather than declining. But the truth of the matter is that the increases are occurring outside departments of mathematics. Engineers, computer scientists, physicists, chemists, economists, statisticians, biologists, and even philosophers teach and learn a great deal of mathematics. The teaching is not always terribly rigorous, but it tends to be better motivated and better adapted to the needs of students. In my own experience teaching students of biostatistics and mathematical biology, I attempt to convey both the beauty and utility of probability. This is a tall order, partially because probability theory has its own vocabulary and habits of thought. The axiomatic

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presentation of advanced probability typically proceeds via measure theory. This approach has the advantage of rigor, but it inevitably misses most of the interesting applications, and many applied scientists rebel against the onslaught of technicalities. In the current book, I endeavor to achieve a balance between theory and applications in a rather short compass. While the combination of brevity and balance sacrifices many of the proofs of a rigorous course, it is still consistent with supplying students with many of the relevant theoretical tools. In my opinion, it is better to present the mathematical facts without proof rather than omit them altogether.

In cryptography, ciphers is the technical term for encryption and decryption algorithms. They are an important sub-family that features high speed and easy implementation and are an essential part of wireless internet and mobile phones. Unlike block ciphers, stream ciphers work on single bits or single words and need to maintain an internal state to change the cipher at each step. Typically stream ciphers can reach higher speeds than block ciphers but they can be more vulnerable to attack. Here, mathematics comes into play. Number theory, algebra and statistics are the key to a better understanding of stream ciphers and essential for an informed decision on their safety. Since the theory is less developed, stream ciphers are often skipped in books on cryptography. This book fills this gap. It covers the mathematics of stream ciphers and its history, and also discusses many modern examples and their robustness against attacks. Part I covers linear feedback shift registers, non-linear combinations of LFSRs, algebraic attacks and irregular clocked shift registers. Part II studies some special ciphers including the security of mobile phones, RC4 and related ciphers, the eStream project and the blum-blum-shub generator and related ciphers. Stream Ciphers requires basic

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knowledge of algebra and linear algebra, combinatorics and probability theory and programming. Appendices in Part III help the reader with the more complicated subjects and provides the mathematical background needed. It covers, for example, complexity, number theory, finite fields, statistics, combinatorics. Stream Ciphers concludes with exercises and solutions and is directed towards advanced undergraduate and graduate students in mathematics and computer science. This introduction to all aspects of international economics, public policy, business, and finance is the clearest guide available to the economics of the world we live in. Written in a highly engaging style, packed full of up-to-the minute, real-world case studies and pitched at an introductory level, the book does an expert job of drawing students in and will leave them equipped with a comprehensive toolkit of methods and essential facts. Covering the wide range of economic issues and policies generated by globalization, the text provides an introduction to the topic that emphasizes facts as well as theories, presenting all new economic concepts clearly and in detail. This third edition reflects continuing developments in the world economy and in the analysis of international economics. Chapter introductions, pedagogy and data have all been thoroughly updated throughout, and key topics for expansion and revision include * Free Trade versus Fair Trade * Bilateral and Multilateral Treaties * International Outsourcing * Public Perceptions of International Trade * The Trilemma Issue * Business-Cycle Synchronization * Central Bank Emergency Tools * Sovereign-Debt Problems This text is suitable for any introductory module in international economics, public policy, and business, whether taught as part of an economics, public policy, business, or international studies program. It is also the ideal MBA level introduction to the global economy.

A solutions manual designed to accompany the fourth edition

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of the text, Discrete mathematics with applications, by Susanna S. Epp. It contains complete solutions to every third exercise in the text that is not fully answered in the appendix of the text itself. Additional review material is also provided. A perennial bestseller, the 30th edition of CRC Standard Mathematical Tables and Formulae was the first "modern" edition of the handbook - adapted to be useful in the era of personal computers and powerful handheld devices. Now this version will quickly establish itself as the "user-friendly" edition. With a detailed table of contents and an extensive Thoroughly revised for a one-semester course, this well-known and highly regarded book is an outstanding text for undergraduate discrete mathematics. It has been updated with new or extended discussions of order notation, generating functions, chaos, aspects of statistics, and computational biology. Written in a lively, clear style that talks to the reader, the book is unique for its emphasis on algorithmics and the inductive and recursive paradigms as central mathematical themes. It includes a broad variety of applications, not just to mathematics and computer science, but to natural and social science as well. A manual of selected solutions is available for sale to students; see sidebar. A complete solution manual is available free to instructors who have adopted the book as a required text. ??????????????

Susanna Epp's DISCRETE MATHEMATICS: AN INTRODUCTION TO MATHEMATICAL REASONING, provides the same clear introduction to discrete mathematics and mathematical reasoning as her highly acclaimed DISCRETE MATHEMATICS WITH APPLICATIONS, but in a compact form that focuses on core topics and omits certain applications usually taught in other courses. The book is appropriate for use in a discrete mathematics course that emphasizes essential topics or in a mathematics major or

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minor course that serves as a transition to abstract mathematical thinking. The ideas of discrete mathematics underlie and are essential to the science and technology of the computer age. This book offers a synergistic union of the major themes of discrete mathematics together with the reasoning that underlies mathematical thought. Renowned for her lucid, accessible prose, Epp explains complex, abstract concepts with clarity and precision, helping students develop the ability to think abstractly as they study each topic. In doing so, the book provides students with a strong foundation both for computer science and for other upper-level mathematics courses. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Tough Test Questions? Missed Lectures? Not Enough Time? Fortunately for you, there's Schaum's Outlines. More than 40 million students have trusted Schaum's to help them succeed in the classroom and on exams. Schaum's is the key to faster learning and higher grades in every subject. Each Outline presents all the essential course information in an easy-to-follow, topic-by-topic format. You also get hundreds of examples, solved problems, and practice exercises to test your skills. This Schaum's Outline gives you: Practice problems with full explanations that reinforce knowledge Coverage of the most up-to-date developments in your course field In-depth review of practices and applications Fully compatible with your classroom text, Schaum's highlights all the important facts you need to know. Use Schaum's to shorten your study time-and get your best test scores! Schaum's Outlines-Problem Solved.

Written in an accessible style, this text provides a complete coverage of discrete mathematics and its applications at an appropriate level of rigour. The book discusses algebraic structures, mathematical logic, lattices, Boolean algebra,

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graph theory, automata theory, grammars and recurrence relations. It covers the important topics such as coding theory, Dijkstra's shortest path algorithm, reverse polish notation, Warshall's algorithm, Menger's theorem, Turing machine, and LR(k) parsers, which form a part of the fundamental applications of discrete mathematics in computer science. In addition, Pigeonhole principle, ring homomorphism, field and integral domain, trees, network flows, languages, and recurrence relations. The text is supported with a large number of examples, worked-out problems and diagrams that help students understand the theoretical explanations. The book is intended as a text for postgraduate students of mathematics, computer science, and computer applications. In addition, it will be extremely useful for the undergraduate students of computer science and engineering.

Devoted to information security, this volume begins with a short course on cryptography, mainly based on lectures given by Rudolf Ahlswede at the University of Bielefeld in the mid 1990s. It was the second of his cycle of lectures on information theory which opened with an introductory course on basic coding theorems, as covered in Volume 1 of this series. In this third volume, Shannon's historical work on secrecy systems is detailed, followed by an introduction to an information-theoretic model of wiretap channels, and such important concepts as homophonic coding and authentication. Once the theoretical arguments have been presented, comprehensive technical details of AES are given. Furthermore, a short introduction to the history of public-key cryptology, RSA and El Gamal cryptosystems is provided, followed by a look at the basic theory of elliptic curves, and algorithms for efficient addition in elliptic curves. Lastly, the important topic of "oblivious transfer" is discussed, which is strongly connected to the privacy problem in communication. Today, the importance of this problem is rapidly increasing,

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and further research and practical realizations are greatly anticipated. This is the third of several volumes serving as the collected documentation of Rudolf Ahlswede's lectures on information theory. Each volume includes comments from an invited well-known expert. In the supplement to the present volume, Rüdiger Reischuk contributes his insights. Classical information processing concerns the main tasks of gaining knowledge and the storage, transmission and hiding of data. The first task is the prime goal of Statistics. For transmission and hiding data, Shannon developed an impressive mathematical theory called Information Theory, which he based on probabilistic models. The theory largely involves the concept of codes with small error probabilities in spite of noise in the transmission, which is modeled by channels. The lectures presented in this work are suitable for graduate students in Mathematics, and also for those working in Theoretical Computer Science, Physics, and Electrical Engineering with a background in basic Mathematics. The lectures can be used as the basis for courses or to supplement courses in many ways. Ph.D. students will also find research problems, often with conjectures, that offer potential subjects for a thesis. More advanced researchers may find questions which form the basis of entire research programs.

Answers to ODD numbered problems are in the back of the book. WORKED OUT SOLUTIONS for these ODD numbered problems are in the PRINTED Student's Solutions Guide (0-07-7353501). Complete SOLUTIONS for the EVEN NUMBERED PROBLEMS are available for the Instructor ONLY in the Instructor's Resource Guide link under the Instructor Resources.

Taking an approach to the subject that is suitable for a broad readership, Discrete Mathematics: Proofs, Structures, and Applications, Third Edition provides a rigorous yet accessible

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exposition of discrete mathematics, including the core mathematical foundation of computer science. The approach is comprehensive yet maintains an easy-to-follow progression from the basic mathematical ideas to the more sophisticated concepts examined later in the book. This edition preserves the philosophy of its predecessors while updating and revising some of the content. New to the Third Edition In the expanded first chapter, the text includes a new section on the formal proof of the validity of arguments in propositional logic before moving on to predicate logic. This edition also contains a new chapter on elementary number theory and congruences. This chapter explores groups that arise in modular arithmetic and RSA encryption, a widely used public key encryption scheme that enables practical and secure means of encrypting data. This third edition also offers a detailed solutions manual for qualifying instructors. Exploring the relationship between mathematics and computer science, this text continues to provide a secure grounding in the theory of discrete mathematics and to augment the theoretical foundation with salient applications. It is designed to help readers develop the rigorous logical thinking required to adapt to the demands of the ever-evolving discipline of computer science.

Discrete Mathematics and Its Applications is intended for one or two term introductory Discrete Mathematics courses taken by students from a wide variety of majors, including Computer Science, Mathematics, and Engineering. This renowned best-selling text, which has been used at over 500 institutions around the world, gives a focused introduction to the primary themes in a Discrete Mathematics course and demonstrates the relevance and practicality of Discrete Mathematics to a wide variety of real-world applications—from Computer Science to Data Networking, to Psychology, to Chemistry, to Engineering, to Linguistics, to Biology, to Business, and many

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other important fields. McGraw-Hill Education's Connect, is also available as an optional, add on item. Connect is the only integrated learning system that empowers students by continuously adapting to deliver precisely what they need, when they need it, how they need it, so that class time is more effective. Connect allows the professor to assign homework, quizzes, and tests easily and automatically grades and records the scores of the student's work. Problems are randomized to prevent sharing of answers and may also have a "multi-step solution" which helps move the students' learning along if they experience difficulty.

Discrete Mathematics and Its Applications With Combinatorics and Graph Theory Tata McGraw-Hill Education?????????

This gentle introduction to discrete mathematics is written for first and second year math majors, especially those who intend to teach. The text began as a set of lecture notes for the discrete mathematics course at the University of Northern Colorado. This course serves both as an introduction to topics in discrete math and as the "introduction to proof" course for math majors. The course is usually taught with a large amount of student inquiry, and this text is written to help facilitate this. Four main topics are covered: counting, sequences, logic, and graph theory. Along the way proofs are introduced, including proofs by contradiction, proofs by induction, and combinatorial proofs. The book contains over 360 exercises, including 230 with solutions and 130 more involved problems suitable for homework. There are also Investigate! activities throughout the text to support active, inquiry based learning. While there are many fine discrete math textbooks available, this text has the following advantages: It is written to be used in an inquiry rich course. It is written to be used in a course for future math teachers. It is open source, with low cost print editions and free electronic editions. Update: as of July 2017, this 2nd edition has been

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updated, correcting numerous typos and a few mathematical errors. Pagination is almost identical to the earlier printing of the 2nd edition. For a list of changes, see the book's website: <http://discretetext.oscarlevin.com>

Susanna Epp's DISCRETE MATHEMATICS WITH APPLICATIONS, FOURTH EDITION provides a clear introduction to discrete mathematics. Renowned for her lucid, accessible prose, Epp explains complex, abstract concepts with clarity and precision. This book presents not only the major themes of discrete mathematics, but also the reasoning that underlies mathematical thought. Students develop the ability to think abstractly as they study the ideas of logic and proof. While learning about such concepts as logic circuits and computer addition, algorithm analysis, recursive thinking, computability, automata, cryptography, and combinatorics, students discover that the ideas of discrete mathematics underlie and are essential to the science and technology of the computer age. Overall, Epp's emphasis on reasoning provides students with a strong foundation for computer science and upper-level mathematics courses. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

The Concise Encyclopedia of Computer Science has been adapted from the full Fourth Edition to meet the needs of students, teachers and professional computer users in science and industry. As an ideal desktop reference, it contains shorter versions of 60% of the articles found in the Fourth Edition, putting computer knowledge at your fingertips. Organised to work for you, it has several features that make it an invaluable and accessible reference. These include: Cross references to closely related articles to ensure that you don't miss relevant information Appendices covering abbreviations and acronyms, notation and units, and a timeline of significant

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milestones in computing have been included to ensure that you get the most from the book. A comprehensive index containing article titles, names of persons cited, references to sub-categories and important words in general usage, guarantees that you can easily find the information you need. Classification of articles around the following nine main themes allows you to follow a self study regime in a particular area: Hardware Computer Systems Information and Data Software Mathematics of Computing Theory of Computation Methodologies Applications Computing Milieux. Presenting a wide ranging perspective on the key concepts and developments that define the discipline, the Concise Encyclopedia of Computer Science is a valuable reference for all computer users.

This Book Is Meant To Be More Than Just A Text In Discrete Mathematics. It Is A Forerunner Of Another Book Applied Discrete Structures By The Same Author. The Ultimate Goal Of The Two Books Are To Make A Strong Case For The Inclusion Of Discrete Mathematics In The Undergraduate Curricula Of Mathematics By Creating A Sequence Of Courses In Discrete Mathematics Parallel To The Traditional Sequence Of Calculus-Based Courses. The Present Book Covers The Foundations Of Discrete Mathematics In Seven Chapters. It Lays A Heavy Emphasis On Motivation And Attempts Clarity Without Sacrificing Rigour. A List Of Typical Problems Is Given In The First Chapter. These Problems Are Used Throughout The Book To Motivate Various Concepts. A Review Of Logic Is Included To Gear The Reader Into A Proper Frame Of Mind. The Basic Counting Techniques Are Covered In Chapters 2 And 7. Those In Chapter 2 Are Elementary. But They Are Intentionally Covered In A Formal Manner So As To Acquaint The Reader With The Traditional Definition-Theorem-Proof Pattern Of Mathematics. Chapters 3 Introduces Abstraction And Shows How The Focal Point Of

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Today's Mathematics Is Not Numbers But Sets Carrying Suitable Structures. Chapter 4 Deals With Boolean Algebras And Their Applications. Chapters 5 And 6 Deal With More Traditional Topics In Algebra, Viz., Groups, Rings, Fields, Vector Spaces And Matrices. The Presentation Is Elementary And Presupposes No Mathematical Maturity On The Part Of The Reader. Instead, Comments Are Inserted Liberally To Increase His Maturity. Each Chapter Has Four Sections. Each Section Is Followed By Exercises (Of Various Degrees Of Difficulty) And By Notes And Guide To Literature. Answers To The Exercises Are Provided At The End Of The Book.

DISCRETE MATHEMATICS WITH APPLICATIONS, 5th Edition, Metric Edition explains complex, abstract concepts with clarity and precision and provides a strong foundation for computer science and upper-level mathematics courses of the computer age. Author Susanna Epp presents not only the major themes of discrete mathematics, but also the reasoning that underlies mathematical thought. Students develop the ability to think abstractly as they study the ideas of logic and proof. While learning about such concepts as logic circuits and computer addition, algorithm analysis, recursive thinking, computability, automata, cryptography and combinatorics, students discover that the ideas of discrete mathematics underlie and are essential to today's science and technology.

Wallis's book on discrete mathematics is a resource for an introductory course in a subject fundamental to both mathematics and computer science, a course

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that is expected not only to cover certain specific topics but also to introduce students to important modes of thought specific to each discipline . . . Lower-division undergraduates through graduate students. —Choice reviews (Review of the First Edition) Very appropriately entitled as a 'beginner's guide', this textbook presents itself as the first exposure to discrete mathematics and rigorous proof for the mathematics or computer science student. —Zentralblatt Math (Review of the First Edition) This second edition of A Beginner's Guide to Discrete Mathematics presents a detailed guide to discrete mathematics and its relationship to other mathematical subjects including set theory, probability, cryptography, graph theory, and number theory. This textbook has a distinctly applied orientation and explores a variety of applications. Key Features of the second edition: * Includes a new chapter on the theory of voting as well as numerous new examples and exercises throughout the book * Introduces functions, vectors, matrices, number systems, scientific notations, and the representation of numbers in computers * Provides examples which then lead into easy practice problems throughout the text and full exercise at the end of each chapter * Full solutions for practice problems are provided at the end of the book This text is intended for undergraduates in mathematics and computer science, however, featured special topics and

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applications may also interest graduate students. This practically-focused study guide introduces the fundamentals of discrete mathematics through an extensive set of classroom-tested problems. Each chapter presents a concise introduction to the relevant theory, followed by a detailed account of common challenges and methods for overcoming these. The reader is then encouraged to practice solving such problems for themselves, by tackling a varied selection of questions and assignments of different levels of complexity. This updated second edition now covers the design and analysis of algorithms using Python, and features more than 50 new problems, complete with solutions. Topics and features: provides a substantial collection of problems and examples of varying levels of difficulty, suitable for both laboratory practical training and self-study; offers detailed solutions to each problem, applying commonly-used methods and computational schemes; introduces the fundamentals of mathematical logic, the theory of algorithms, Boolean algebra, graph theory, sets, relations, functions, and combinatorics; presents more advanced material on the design and analysis of algorithms, including Turing machines, asymptotic analysis, and parallel algorithms; includes reference lists of trigonometric and finite summation formulae in an appendix, together with basic rules for differential and integral calculus. This hands-on

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workbook is an invaluable resource for undergraduate students of computer science, informatics, and electronic engineering. Suitable for use in a one- or two-semester course on discrete mathematics, the text emphasizes the skills required to develop and implement an algorithm in a specific programming language.

While much information can be found on discrete and computational geometry, it is scattered among many sources. The Handbook of Discrete and Computational Geometry, Third Edition brings together all of the major results in both these fields into one volume. Thousands of results, theorems, algorithms, and tables definitively cover the field, while numerous applications from many different fields demonstrate practical usage. The material is readily accessible to the novice, but offers enough depth to appeal to the specialist. Every technical term is defined in an easy-to-use glossary. Over 200 figures illustrate the concepts presented and provide supporting examples.

This approachable text studies discrete objects and the relationships that bind them. It helps students understand and apply the power of discrete math to digital computer systems and other modern applications. It provides excellent preparation for courses in linear algebra, number theory, and modern/abstract algebra and for computer science courses in data structures, algorithms, programming

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languages, compilers, databases, and computation.

* Covers all recommended topics in a self-contained, comprehensive, and understandable format for students and new professionals * Emphasizes problem-solving techniques, pattern recognition, conjecturing, induction, applications of varying nature, proof techniques, algorithm development and correctness, and numeric computations * Weaves numerous applications into the text * Helps students learn by doing with a wealth of examples and exercises: - 560 examples worked out in detail - More than 3,700 exercises - More than 150 computer assignments - More than 600 writing projects * Includes chapter summaries of important vocabulary, formulas, and properties, plus the chapter review exercises * Features interesting anecdotes and biographies of 60 mathematicians and computer scientists * Instructor's Manual available for adopters * Student Solutions Manual available separately for purchase (ISBN: 0124211828)

Susanna Epp's DISCRETE MATHEMATICS, THIRD EDITION provides a clear introduction to discrete mathematics. Renowned for her lucid, accessible prose, Epp explains complex, abstract concepts with clarity and precision. This book presents not only the major themes of discrete mathematics, but also the reasoning that underlies mathematical thought. Students develop the ability to think abstractly as

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they study the ideas of logic and proof. While learning about such concepts as logic circuits and computer addition, algorithm analysis, recursive thinking, computability, automata, cryptography, and combinatorics, students discover that the ideas of discrete mathematics underlie and are essential to the science and technology of the computer age. Overall, Epp's emphasis on reasoning provides students with a strong foundation for computer science and upper-level mathematics courses. Written for the one-term course, the Third Edition of Essentials of Discrete Mathematics is designed to serve computer science majors as well as students from a wide range of disciplines. The material is organized around five types of thinking: logical, relational, recursive, quantitative, and analytical. This presentation results in a coherent outline that steadily builds upon mathematical sophistication. Graphs are introduced early and referred to throughout the text, providing a richer context for examples and applications. Students will encounter algorithms near the end of the text, after they have acquired the skills and experience needed to analyze them. The final chapter contains in-depth case studies from a variety of fields, including biology, sociology, linguistics, economics, and music.

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